
Just like its name, TurbulenceFD 2018 is an incredibly powerful and realistic tool for cinematic and high-end 3D graphics. It can be used to create anything from natural phenomena like oceans, clouds and fire; to fantasy elements like dragons and magic. We're excited to release the latest features of TurbulenceFD as well as the new version for Cinema 4D 2018. The new version makes it possible to load two different types of turbulence at once, simulating interactions between different fluids. This feature has been highly requested by our customers over the years! We've also overhauled turbulence modeling with a new algorithm that will give a cleaner result with fewer artifacts when rendering a turbulent effect. One of the most requested features for TurbulenceFD is now available: ability to make your own turbulence modules. So no longer do you need to rely on the pre-made turbulence modules we sell with TurbulenceFD 2018. Of course, we can't forget that our favorite feature has been improved in this latest version: the ability to export the turbulence simulation in Cinema 4D files with complete channel data and camera settings. This allows you to import TurbulenceFD visualization into any other piece of software such as V-Ray, Mental Ray etc. Another great new feature is the ability to export the turbulence simulation to Alembic files. This allows you to render TurbulenceFD simulations in any other 3D software package. TurbulenceFD 2018 will be available in our Shop on April 24th, 2018! You can still pre-order TurbulenceFD 2018 now and get 20% off the regular price. Preorder TurbulenceFD 2018 for Cinema4D here! Learn more about the Cinema4D Version here! * [ARTICLE END] More information about the CINEMA4D version: <https://shop.renderingfarm.net/turbulence-fd-2018-for-cinema4d.html>

TurbulenceFD 2018 for Cinema4D Minimum system requirements: Mac OS X 10.8 or higher, 64 bit Processor Intel Core i5 or better recommended. Works with the free test version of Cinema 4D R18.2 and later versions, both 64bit and 32bit . The Cinema 4D 32bit version is not fully supported but it works anyway. The recommended version is Cinema 4D R18 Studio - 32bit. Required software: Cinema 4D R18 or R19.1 for 3ds Max / Maya TurbulenceFD 2018 for Cinema4D will be available in our Shop on April 24th, 2018! You can still pre-order TurbulenceFD 2018 now and get 20% off the regular price. Preorder TurbulenceFD 2018 for Cinema4D here! [ARTICLE END] More information about the CINEMA4D version: <https://shop.renderingfarm.net/turbulence-fd-2018-for-cinema4d>.

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